

DELIVERING IMMERSIVE SOUND EXPERIENCES:

Qualcomm[®] S3 Gen 2 Sound Platform optimized for gaming and LE Audio



Our very best sound experience for gaming, streaming music, and making voice and video calls.



CONSUMERS WANT PREMIUM SOUND FOR ALL USE CASES

Interested in lossless and high-res music streaming Interested in lossless and

Said lower audio lag would be a purchase driver for next wireless earbuds

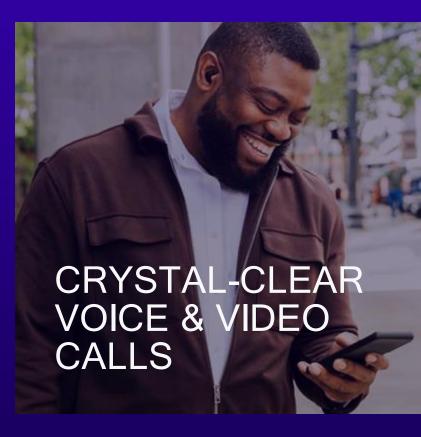
Daily average for mobile gaming with wireless earbuds

Want robust connectivity with no audio dropouts or glitches









with robust connectivity and interoperability between devices



Mobile OEMs







nubia

oppo



SHARP

SONY



ZTE

Accessory OEMs



























FOSTEX













MNOBLE













ZEENY

ODMs

































IMMERSIVE SOUND EXPERIENCES









AN ADDITION TO OUR QUALCOMM® S3 GEN 2 SOUND PLATFORM

Optimized for gaming and LE Audio

Introducing the Qualcomm® S3 Gen 2 Sound Platform designed for use in dongles and adapters







Our lowest ever latency for gaming <20ms



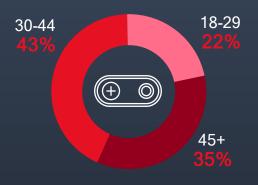
Advanced user experiences with LE Audio



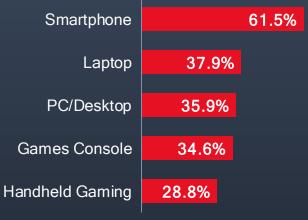
Audiophile quality music streaming

More daily gamers than ever, using a variety of audio devices to enhance their experiences

Daily smartphone gamers by age (Global average)



How often do you game on each device more than twice a week?



79% listed lower audio lag for gaming

as a likely purchase driver for their next true wireless earbuds





ULTRA-LOW LATENCY

With voice back-channel for in-game chat

Optimized for use in gaming dongles



Low latency for gaming

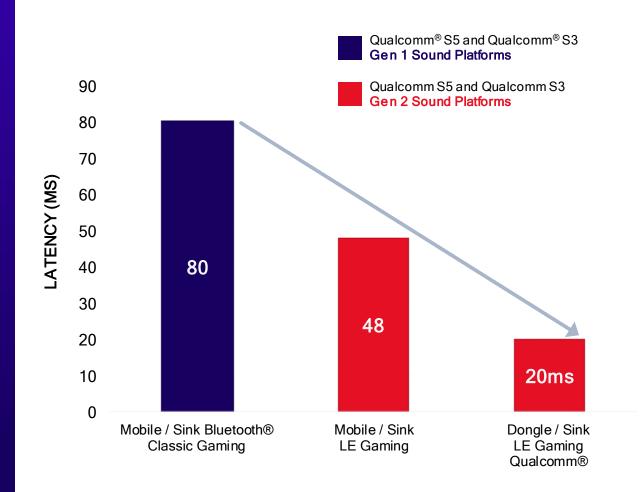
With voice back channel



Qualcomm® QCC5181 or Qualcomm® QCC308x based earbuds or headsets

>60% latency improvement

Gaming latency evolution





Anticipation for Bluetooth® LE audio and Auracast grows

Significant interest in LE audio use cases

Broadcast audio - Auracast"

Which of the following audio sharing uses would you be interested in?



Connect my wireless earbuds / headphones to a public venue's broadcast (e.g., in gyms or airports)



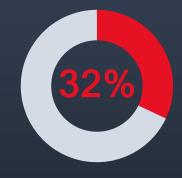
Stream to multiple Bluetooth devices simultaneously



Stream audio from your smartphone to several wireless devices at the same time



Connect to one of several TV screen (e.g., in gyms or airports)



Watch TV with several earbuds, at different volumes



Watch the same
TV program at
different volumes
over individual wireless
earbuds / headphones

Interested to Extremely Interested



The Auracast Experience at Computex Made possible by Qualcomm[®] earbud platforms



Hearing your best in auditoriums



Unmuting silent TVs



Sharing audio with family and friends



Hearing announcements at airport gates



Lowest latency

Voice back-channel

Lossless music



Snapdragon Sound for Gaming



LE Audio support for dongles and source devices



<20ms ultra-low latency



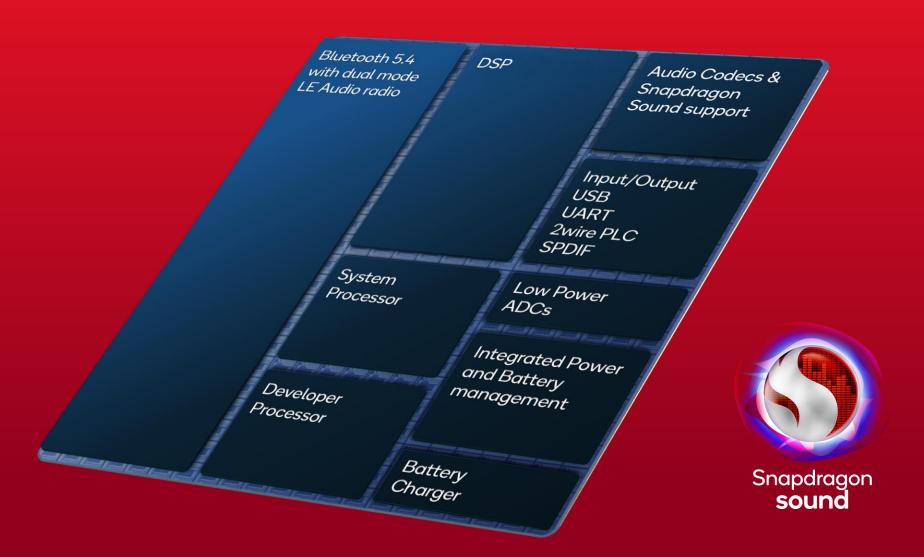
Ultra-low power design



Powerful processing



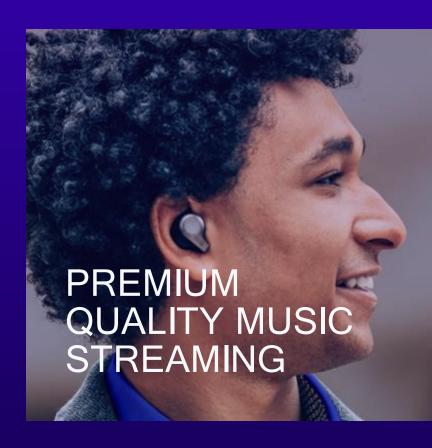
Robust connectivity



Qualcomm[®] S3 Gen 2 Sound Platform optimised for adapters and dongles







Bringing enhanced user experiences to any source

LE Audio and Snapdragon Sound

Will provide enhanced sound experiences for stereo recording and gaming











Snapdragon sound



THANK YOU



Follow us on: 🔰 🕒 🚳 📵 🗗 🕜











For more information, visit us at:

snapdragon.com & snapdragoninsiders.com

All data and information contained in or disclosed by this document is confidential and proprietary information of Qualcomm Technologies, Inc. and/or its affiliated companies and all rights therein are expressly reserved. By accepting this material the recipient agrees that this material and the information contained therein will not be used, copied, reproduced in whole or in part, nor its contents revealed in any manner to others without the express written permission of Qualcomm Technologies, Inc. Nothing in these materials is an offer to sell any of the components or devices

©2018-2023 Qualcomm Technologies, Inc. and/or its affiliated companies. All Rights Reserved.

Qualcomm, Snapdragon and Snapdragon Sound, and FastConnect are trademarks or registered trademarks of Qualcomm Incorporated. aptX is a trademark or registered trademark of Qualcomm Technologies International, Ltd.. Other products and brand names may be trademarks or registered trademarks of their respective owners.

References in this presentation to "Qualcomm" may mean Qualcomm Incorporated, Qualcomm Technologies, Inc., and/or other subsidiaries or business units within the Qualcomm corporate structure, as applicable. Qualcomm Incorporated includes our licensing business, QTL, and the vast majority of our patent portfolio. Qualcomm Technologies, Inc., a subsidiary of Qualcomm Incorporated, operates, along with its subsidiaries, substantially all of our engineering, research and dev elopment functions, and substantially all of our products and services businesses. including our QCT semiconductor business. Snapdragon and Qualcomm branded products are products of Qualcomm Technologies, Inc. and/or its subsidiaries. Qualcomm patented technologies are licensed by Qualcomm Incorporated.